

Verification of Graph Transformation Systems with Whole Neighbourhood Operations

Giorgio Delzanno¹ **Jan Stückrath**²

¹Università di Genova, Italy

²Universität Duisburg-Essen, Germany

Motivation

Overall Goal:

Provide an high-level automatic decision procedure for the correctness of systems, e.g. protocols.

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In [CONCUR 2014] we provided a general framework for the verification of graph transformation systems:

- Model states and behaviour of the system by graphs and graph transformation rules.
- Specify sets of erroneous states.
- Automatically check if an erroneous state is reachable.
 ~→ Undecidable in general.

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This talk is about extending the framework with an alternative rewriting formalism (accepted at RP 2014).

Hypergraphs

Definition (Hypergraph)

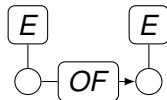
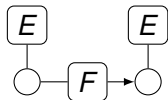
A Λ -hypergraph consists of a set of nodes V , a set of edges E , a connection function $c : E \rightarrow V^*$ and a labelling function $l : E \rightarrow \Lambda$. The length of the node sequence is determined by the label.



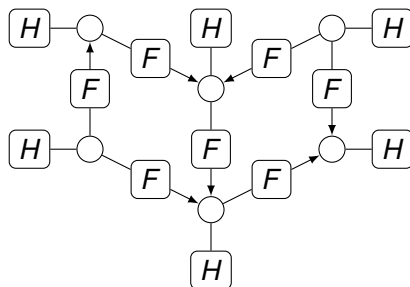
Example - Dining Philosophers

Dining Philosophers, similar to [Namjoshi, Tefler]:

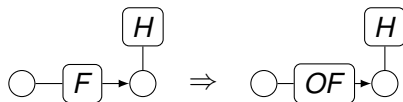
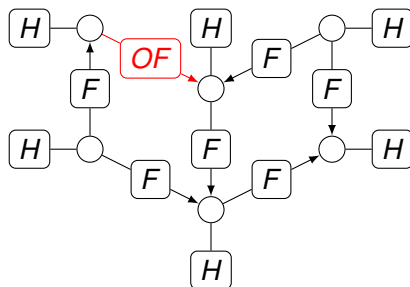
- A philosopher can be hungry (H), eating (E) or thinking (T).
- Network structure is arbitrary.
- Forks can be free (F) or owned (OF).
- To eat a philosopher has to own all forks "within reach".
- Can a situation be reached, where two philosophers sharing a fork eat at the same time?



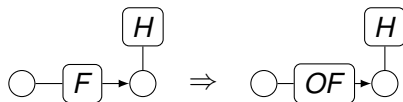
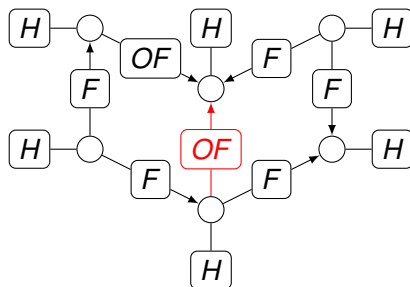
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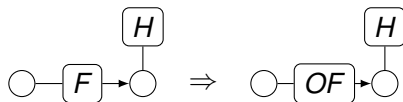
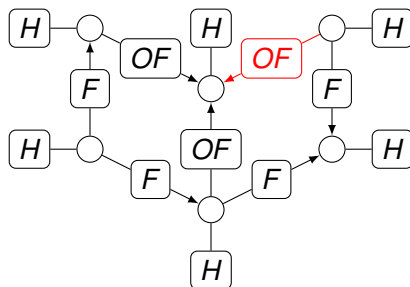
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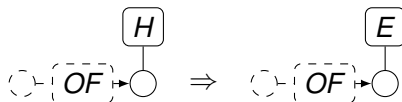
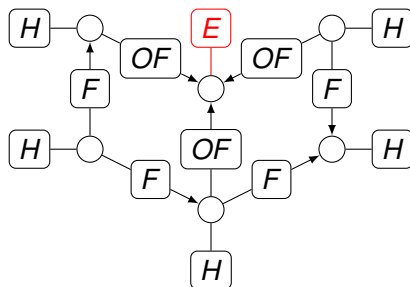
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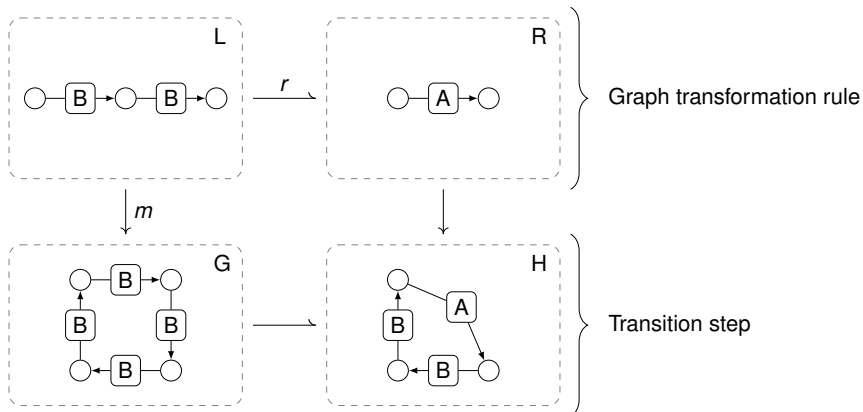
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Hypergraph Rewriting

Single Pushout Approach

As rewriting formalism we use SPO with partial morphisms $r : L \rightarrow R$ as rules and total, injective matches m .



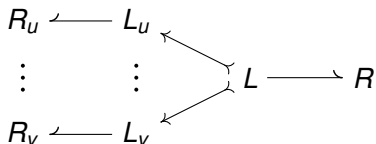
Universal Quantification

Definition (Universally quantified rules)

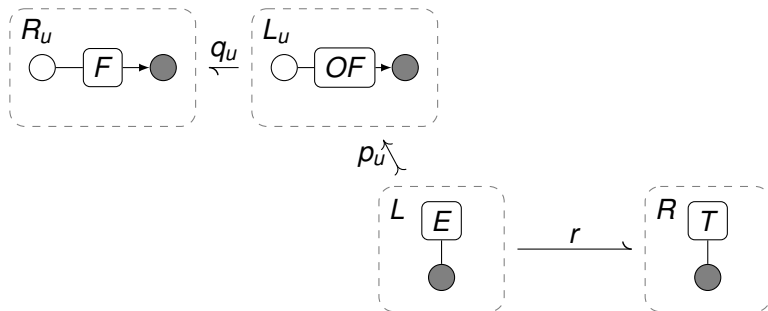
A **universally quantified rule** is a pair (r, U) , where $r : L \rightarrow R$ is a partial morphism and U is a finite set of universal quantifications.

A **universal quantification** is a pair $(p_u, q_u) \in U$ where:

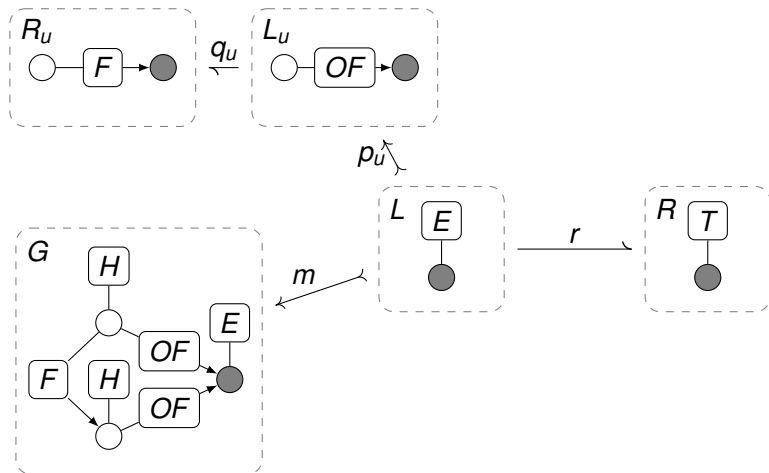
- $p_u : L \rightarrow L_u$ is a total injective morphism
- $q_u : L_u \rightarrow R_u$ is a partial morphism which is injective on $p_u(L)$



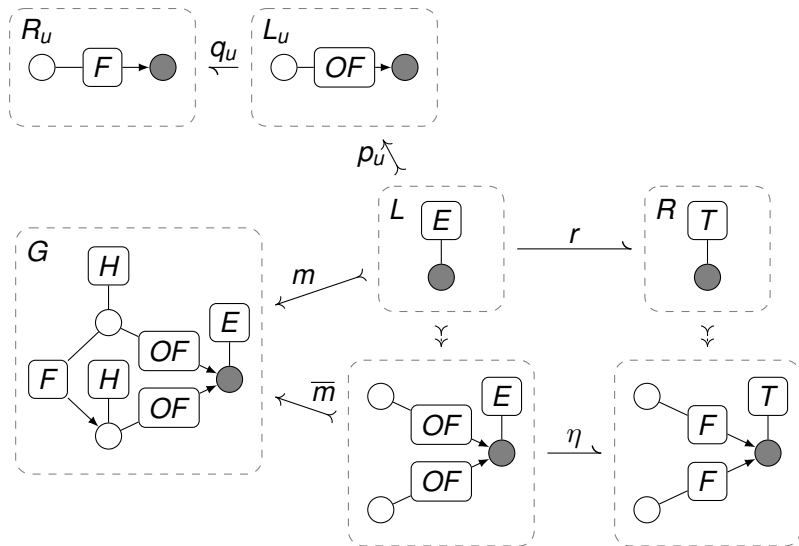
Instantiation - Example



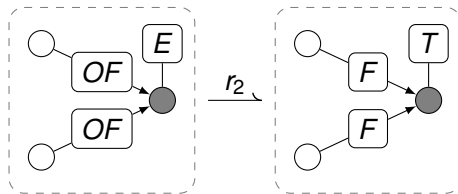
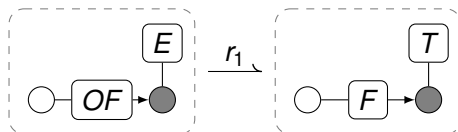
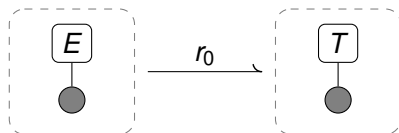
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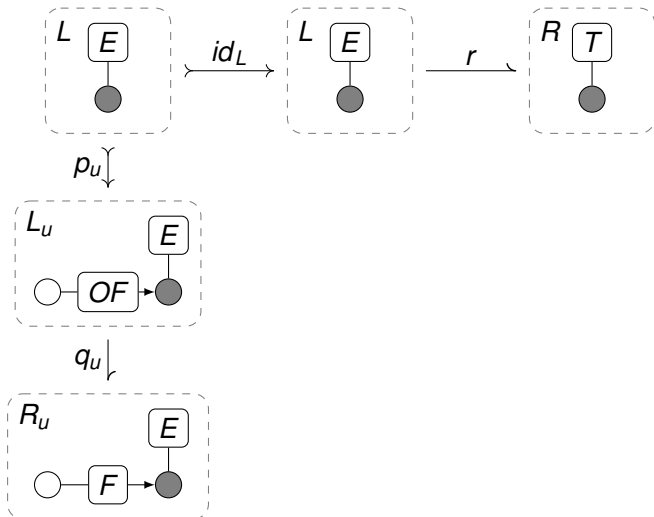
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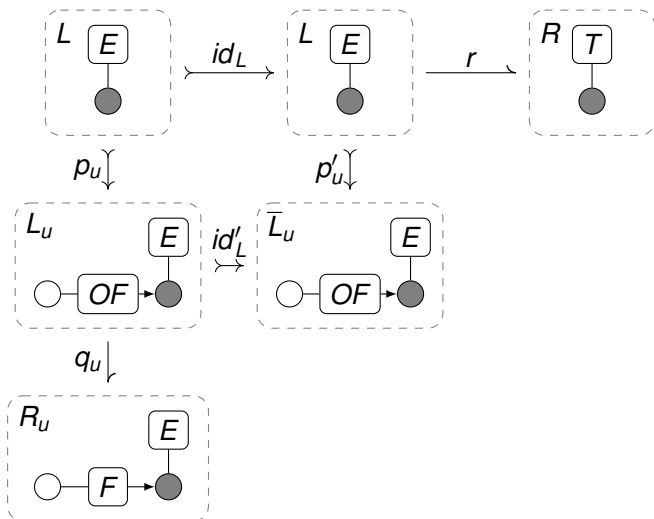
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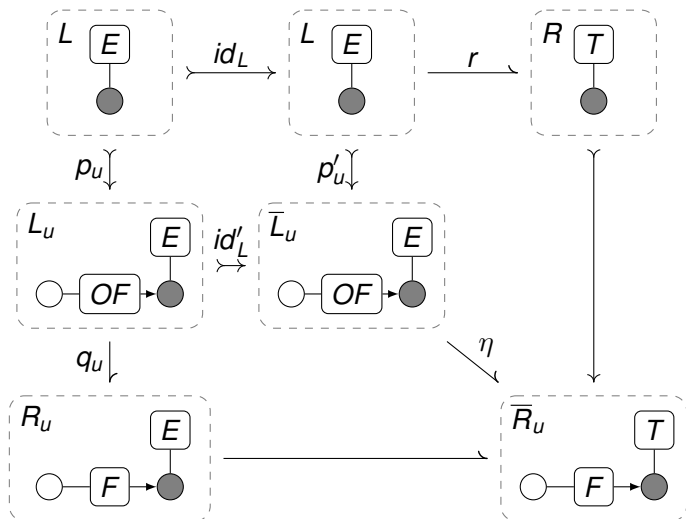
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Rule Application

Definition (Rule application)

Let ρ be a universally quantified rule. We say that ρ is applicable to a graph G , if there is an instantiation η and a match m , such that the neighbourhood of every quantified node is matched.

$$\begin{array}{ccc} \bar{L} & \xrightarrow{\eta} & \bar{R} \\ m \downarrow & & \downarrow \\ G & \longrightarrow & H \end{array}$$

Analysis

How to analyse such systems, while retaining an infinite state space?

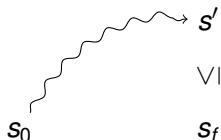
- ~> We use the theory of well-structured transition systems [CONCUR 2014], for which coverability is decidable [Finkel, Schnoebelen], [Abdulla et al.].

Coverability Problem

Let $\mathcal{T} = (S, \Rightarrow)$ be a transition system, s_0 the initial state and \leq an order on states.

Coverability Problem

Given s_f , is there a state s' such that $s_0 \Rightarrow^* s'$ and $s_f \leq s'$?

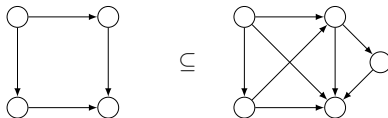


s_f is coverable

Subgraphs for Coverability

Definition (Subgraph)

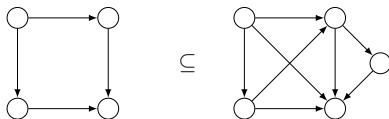
A graph G is a subgraph of a graph G' , if G can be obtained from G' by a sequence of node deletions and edge deletions.



Subgraphs for Coverability

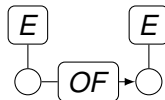
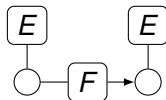
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Initial Problem:

Is one of the following graphs coverable?



Condition 1: Well-quasi-order

Definition (Well-quasi-order)

A reflexive, transitive relation \leq is a well-quasi-order if:

- In every infinite sequence $x_0, x_1, x_2, x_3, \dots$ there exist indices $i < j$ such that $x_i \leq x_j$.

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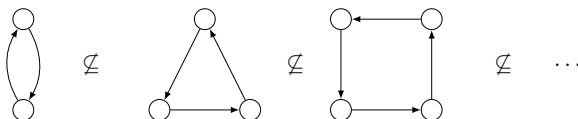
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The subgraph ordering is

- **not** a well-quasi-order on all graphs.



- a well-quasi-order on the set of graphs \mathcal{G}_k with bounded longest (undirected) paths [Ding][Meyer].

Condition 2: Monotonicity

Definition (Monotonicity)

A graph transformation system is monotone if:

whenever $G_1 \subseteq H_1$ and $G_1 \Rightarrow G_2$, there exists a H_2 such that $H_1 \Rightarrow^* H_2$ and $H_2 \subseteq G_2$.

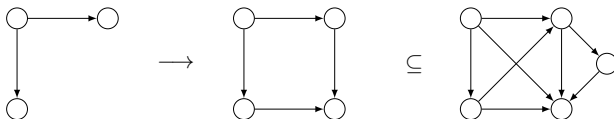
$$H_1 \Longrightarrow^* H_2$$

$$\cup \quad \cup$$

$$G_1 \Longrightarrow G_2$$

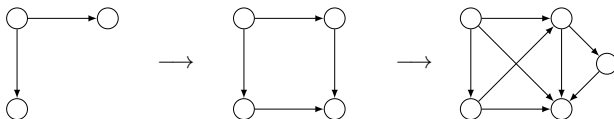
Monotonicity and Subgraphs

Every GTS without negative application conditions is naturally a Q -restricted WSTS.



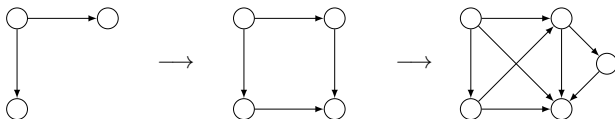
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However, universally quantified rules may violate the compatibility condition.

~> Leads to over-approximation.

Solving Coverability by a Backward Search

We use the well-known backward search for WSTS:

- It computes the set of minimal representatives \mathcal{W} of all graphs that can cover an error.
- If there is no $G' \in \mathcal{W}$ with $G' \subseteq G$, then no error graph is coverable (within $\Rightarrow_{\mathcal{G}_k}$) from G .
- We can use \Rightarrow instead of $\Rightarrow_{\mathcal{G}_k}$, but lose the guarantee of termination.

Backward steps and Quantification

In [CONCUR 2014] we showed how a backward step can be computed.

However, a rule can have infinitely many instantiations!

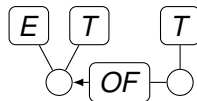
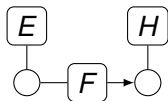
Proposition

In each backward step, only finitely many instantiations have to be applied backwards.

- ↪ For each rule and graph there is a constant, such that results for instantiations of at least that size are subsumed by results for smaller instantiations.

Implementation

We integrated the presented formalism in the Tool UNCOVER.
It takes ~1 second to compute 12 minimal errors for the Dining Philosophers example.



Ongoing and Future Work

Related work:

- Adaptive star grammars. [Drewes et al.]
↳ Our formalisms can be seen as an extension.
- Technical similarities with amalgamation.
[Boehm, Fonio, Habel]

Future work:

- Is our over-approximation precise enough? How can we increase precision?
- Can this approach be transferred to other orders, e.g. minors?
- With which order are universally quantified rules monotone?
- Use graph patterns to represent set of graphs?
cf. [Saksena, Wibling, Jonsson]

Thank you for your attention!

Any Questions?