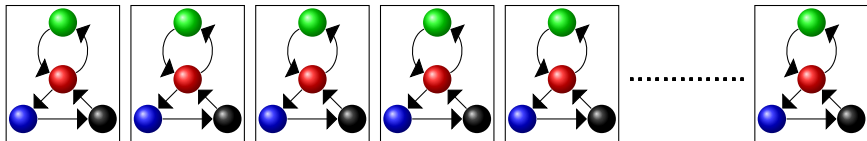
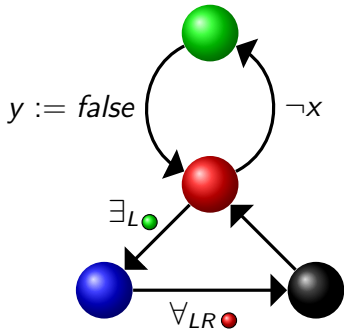
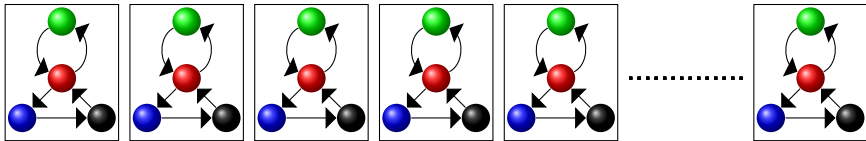


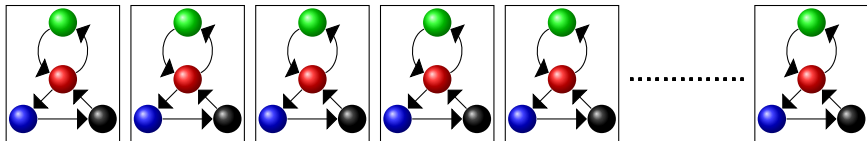
# Linearly Ordered Parameterized Systems (of finite-state processes)



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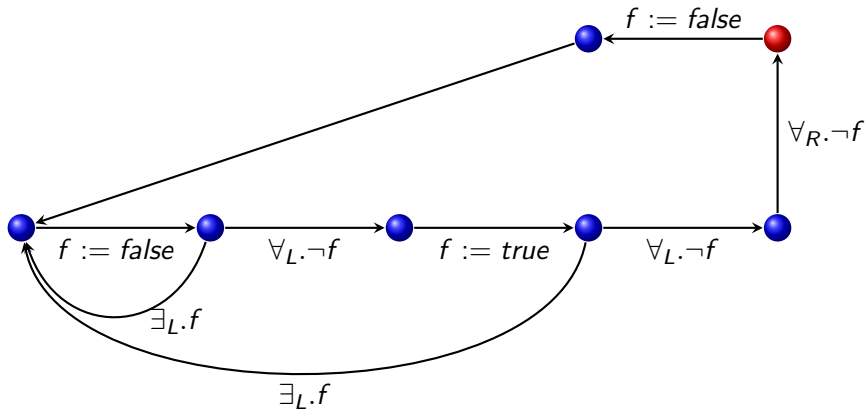
# Linearly Ordered Parameterized Systems (of finite-state processes)



## Remarks

- Infinite-state system:
  - unbounded number of processes.
  - **Parameterized Verification**: verify correctness regardless of the number of processes.
- Problem undecidable in general.
  - **Challenge**: find abstractions which work often.

# Parameterized Burns' Mutual Exclusion Protocol



## Burns Algorithm

### Instance

$Q: q_1, \dots, q_7$

$X: f \in \mathcal{B}$

$T:$

$$t_1: \begin{bmatrix} q_1 \\ \mathbf{tt} \rightarrow f = \mathbf{ff} \\ q_2 \end{bmatrix}$$

$$t_2: \begin{bmatrix} q_2 \\ \exists_L f \rightarrow \{\} \\ q_1 \end{bmatrix}$$

$$t_3: \begin{bmatrix} q_2 \\ \forall_L \neg f \rightarrow \{\} \\ q_3 \end{bmatrix}$$

$$t_4: \begin{bmatrix} q_3 \\ \mathbf{tt} \rightarrow f = \mathbf{tt} \\ q_4 \end{bmatrix}$$

$$t_5: \begin{bmatrix} q_4 \\ \exists_L f \rightarrow \{\} \\ q_1 \end{bmatrix}$$

$$t_6: \begin{bmatrix} q_4 \\ \forall_L \neg f \rightarrow \{\} \\ q_5 \end{bmatrix}$$

$$t_7: \begin{bmatrix} q_5 \\ \forall_R \neg f \rightarrow \{\} \\ q_6 \end{bmatrix}$$

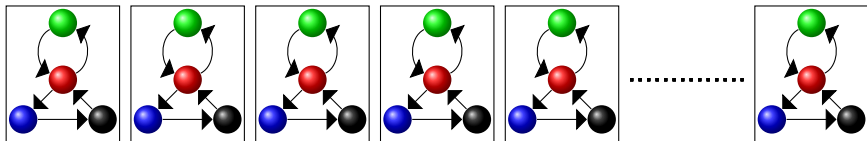
$$t_8: \begin{bmatrix} q_6 \\ \mathbf{tt} \rightarrow f = \mathbf{ff} \\ q_7 \end{bmatrix}$$

$$t_9: \begin{bmatrix} q_7 \\ \mathbf{tt} \rightarrow \{\} \\ q_1 \end{bmatrix}$$

**Initial Process State**  $u_{init}: q_1, f \mapsto \mathbf{ff}$

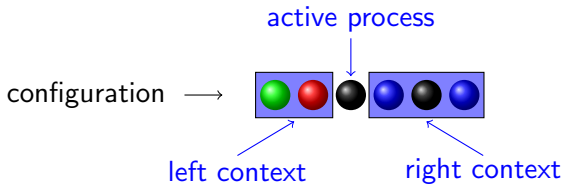
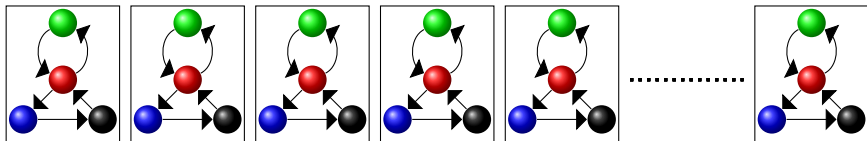
**Final Constraints**  $\Phi_F: q_6 q_6$

# Configurations

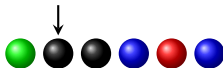
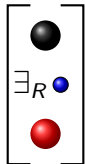


configuration  $\longrightarrow$  

# Configurations

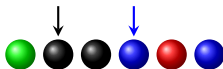
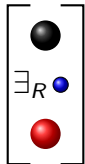


# Existential Global Transitions

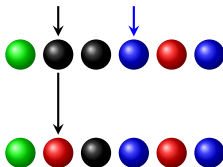
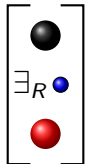




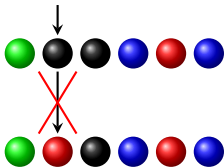
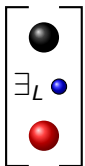
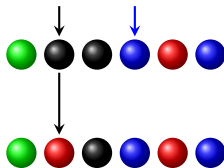
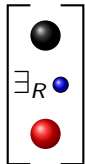
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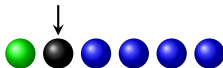
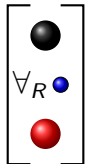
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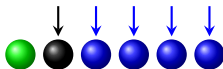
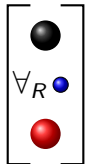
# Existential Global Transitions



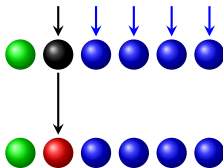
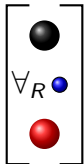
# Universal Global Transitions



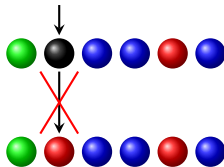
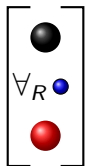
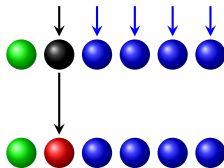
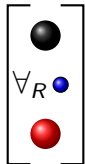
# Universal Global Transitions



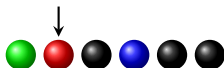
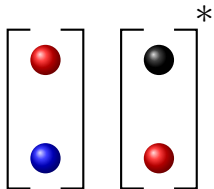
# Universal Global Transitions



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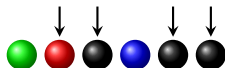
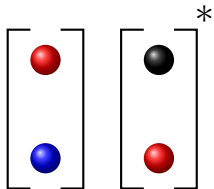


# Broadcast Transitions

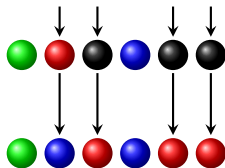
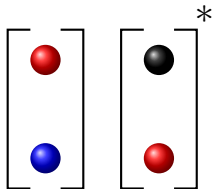




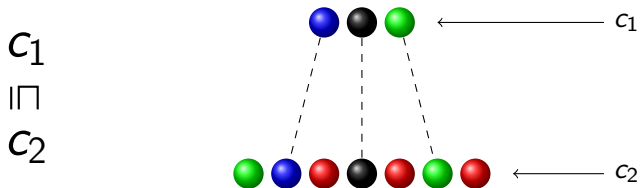
# Broadcast Transitions



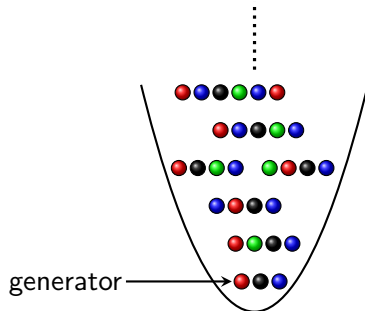
# Broadcast Transitions



# Ordering on Configurations

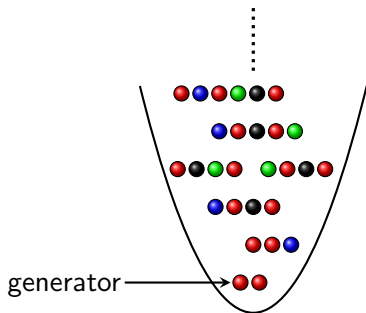


# Upward-Closed Sets (UC)



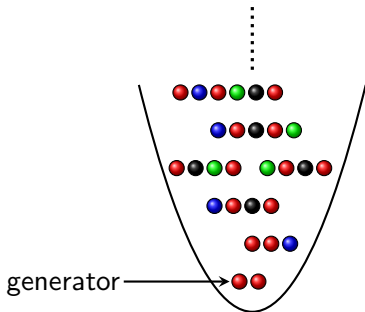
# Upward-Closed Sets (UC)

● ← critical section



# Upward-Closed Sets (UC)

● ← critical section



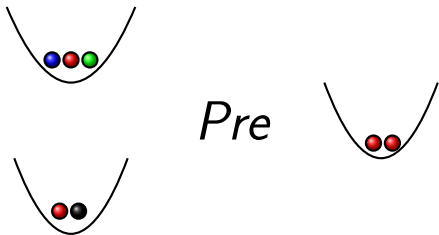
## Why UC?

- Bad sets of states are UC
  - safety properties = reachability of UC
- Uniquely characterized by generator
  - simple representation = finite word

# Backward Reachability Analysis (on UC)

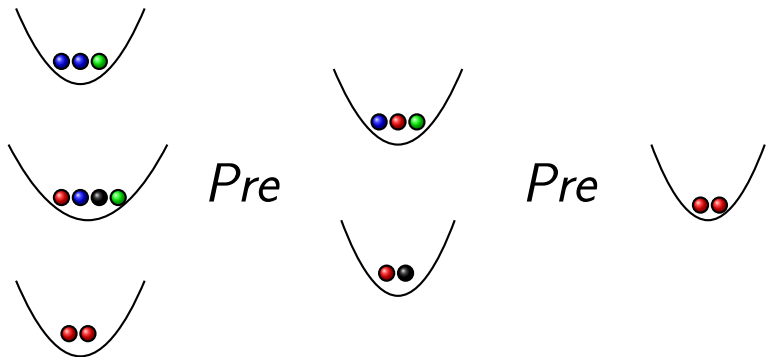


## Backward Reachability Analysis (on UC)

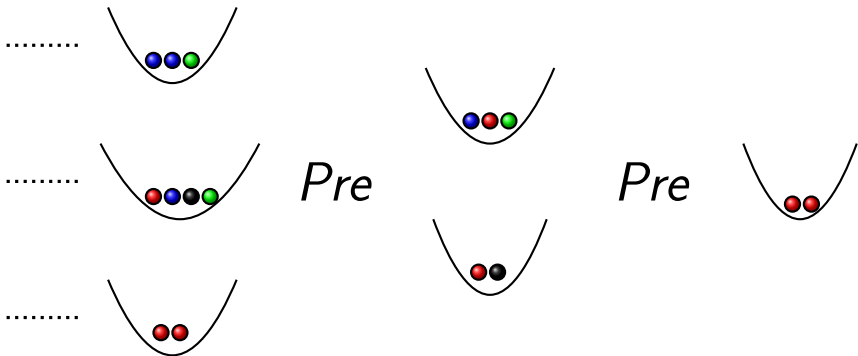




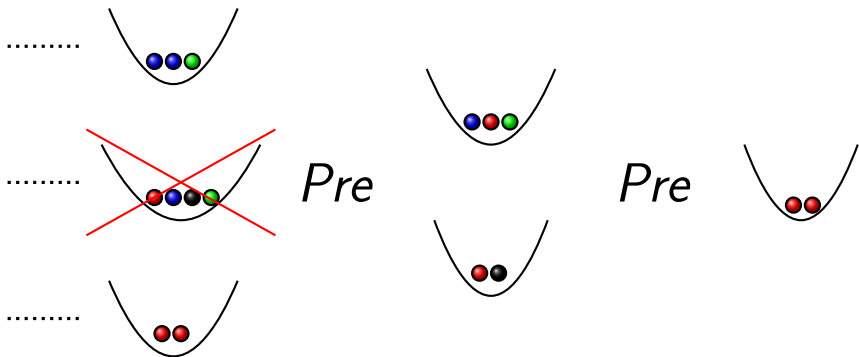
## Backward Reachability Analysis (on UC)



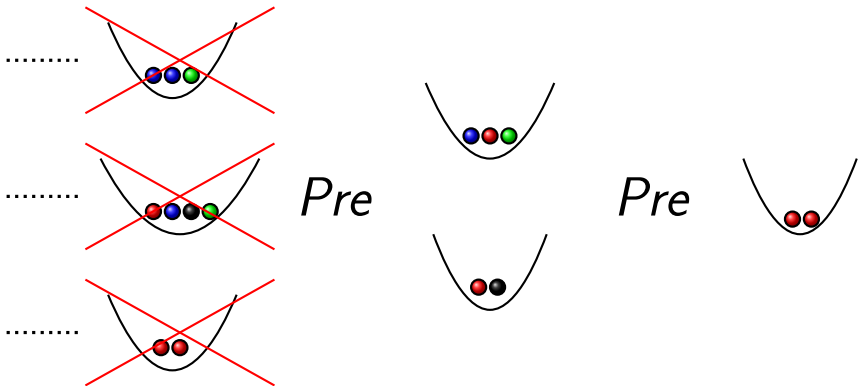
# Backward Reachability Analysis (on UC)



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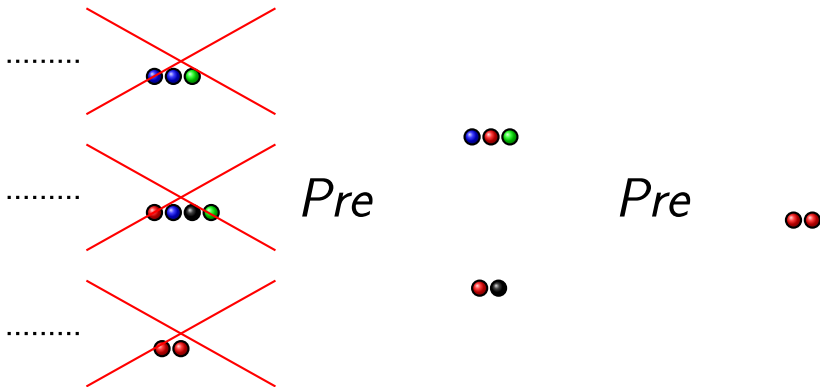


# Backward Reachability Analysis (on UC)



# Backward Reachability Analysis (on UC)

symbolic representation = finite words.



Required:

UC closed under Pre !!

## Monotonicity

$C_1 \longrightarrow C_2$

$\Vdash$

$C_3$

## Monotonicity

$C_1 \longrightarrow C_2$

$\Vdash$

$C_3 \longrightarrow C_4$

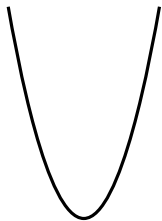
## Monotonicity

$C_1 \longrightarrow C_2$

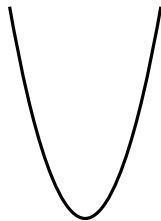
$\sqsupseteq$

$C_3 \longrightarrow C_4$

Monotonicity implies UC is closed under  
*Pre*



*Pre*(U): Upward Closed?



U: Upward Closed



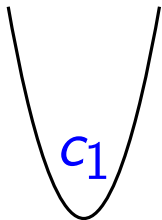
## Monotonicity

$C_1 \longrightarrow C_2$

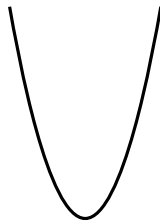
$\sqsupseteq$   $\sqsupseteq$

$C_3 \longrightarrow C_4$

Monotonicity implies UC is closed under  
*Pre*



$Pre(U)$ : Upward Closed?



$U$ : Upward Closed

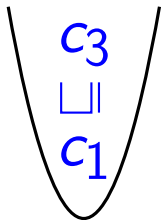
## Monotonicity

$C_1 \longrightarrow C_2$

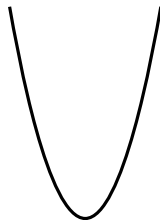
$\sqcup$

$C_3 \longrightarrow C_4$

Monotonicity implies UC is closed under  
*Pre*



*Pre*( $U$ ): Upward Closed?



$U$ : Upward Closed

## Monotonicity

$C_1 \longrightarrow C_2$

$\sqcup$

$C_3 \longrightarrow C_4$

Monotonicity implies UC is closed under *Pre*



*Pre*(*U*): Upward Closed?

*U*: Upward Closed

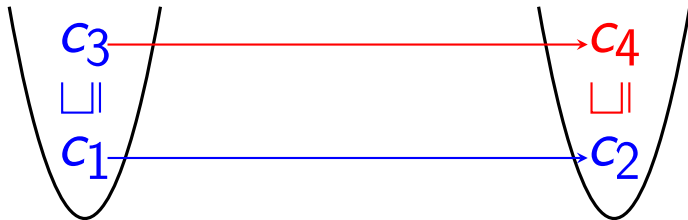
## Monotonicity

$C_1 \longrightarrow C_2$

$\sqcup$

$C_3 \longrightarrow C_4$

Monotonicity implies UC is closed under *Pre*

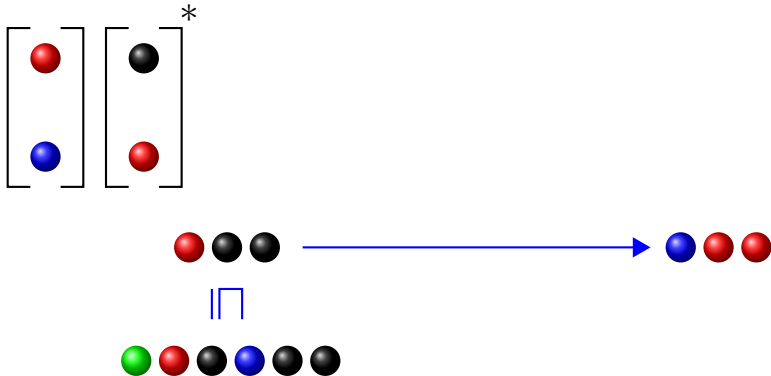


*Pre*(*U*): Upward Closed? Yes

*U*: Upward Closed

# Which transitions are monotonic?

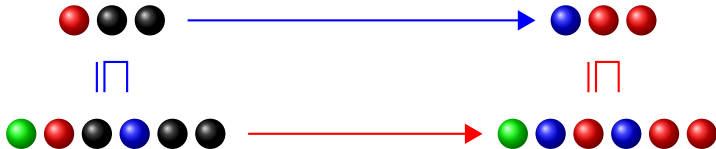
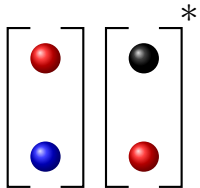
## Broadcast Transitions



# Which transitions are monotonic?

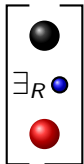
## Broadcast Transitions

Yes

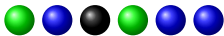


# Which transitions are monotonic?

Existential Global Transitions



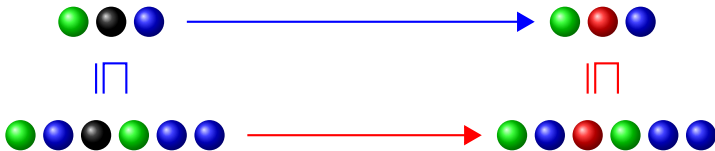
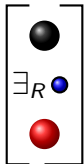
$\sqcap$



# Which transitions are monotonic?

Existential Global Transitions

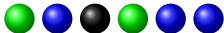
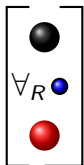
Yes





# Which transitions are monotonic?

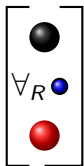
Universal Global Transitions



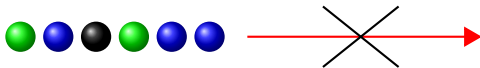
# Which transitions are monotonic?

Universal Global Transitions

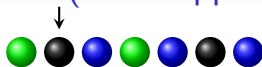
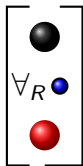
No



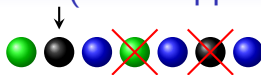
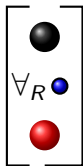
$\sqcap$



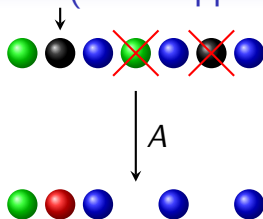
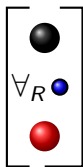
# Monotonic Abstraction (Over-Approximation)



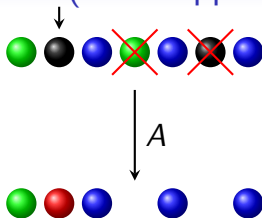
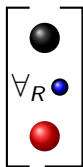
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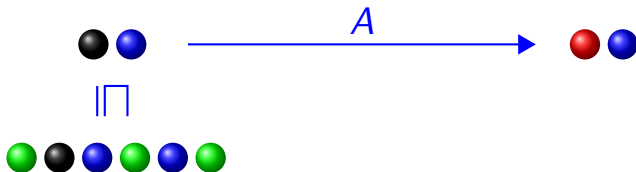
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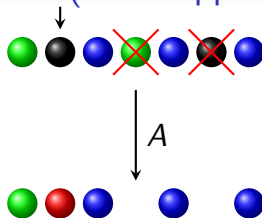
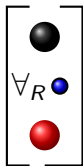
# Monotonic Abstraction (Over-Approximation)



Monotonic?

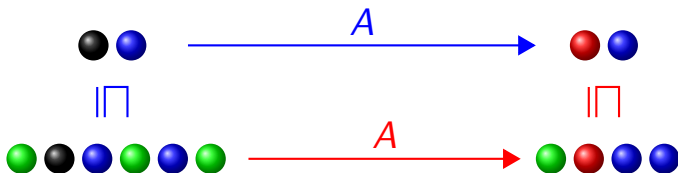


# Monotonic Abstraction (Over-Approximation)

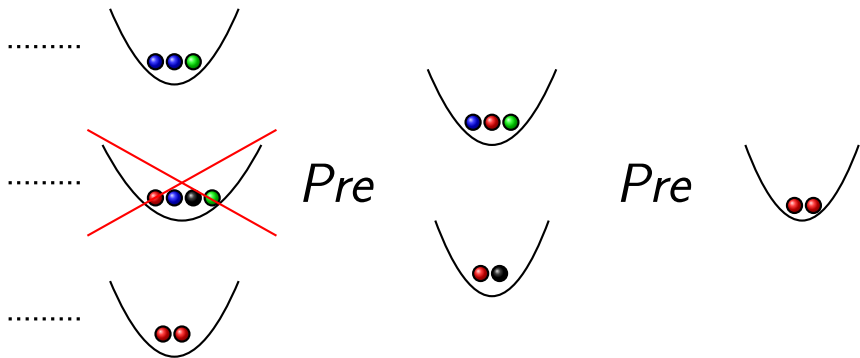


Monotonic?

Yes

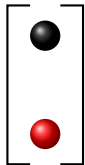


# Backward Reachability Analysis on Abstract System





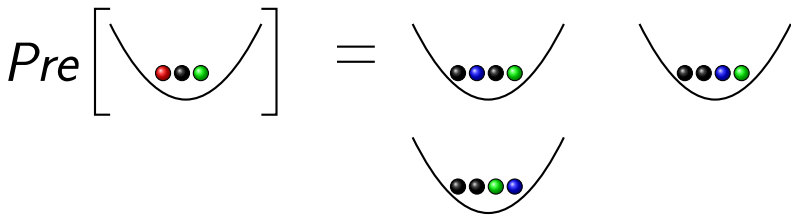
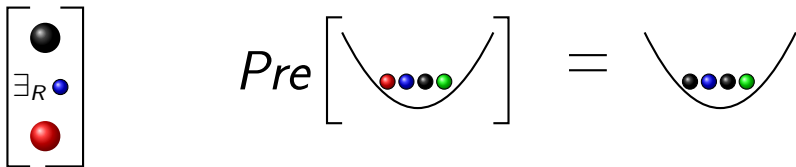
## Pre - Local Transitions



$$Pre \left[ \begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \\ \text{---} \\ \text{---} \end{array} \right] = \begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \\ \text{---} \\ \text{---} \end{array}$$

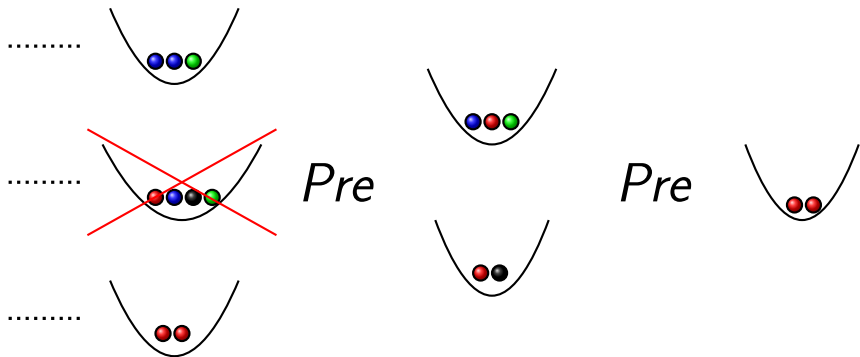
The diagram shows the equation  $Pre \left[ \begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \\ \text{---} \\ \text{---} \end{array} \right] = \begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \\ \text{---} \\ \text{---} \end{array}$ . The left side consists of the word "Pre" followed by a large square bracket containing a parabolic curve with four colored dots (red, blue, black, green) inside it. The right side is an equals sign followed by a parabolic curve with four colored dots (black, blue, black, green) inside it.

## Pre - Existential Global Transitions



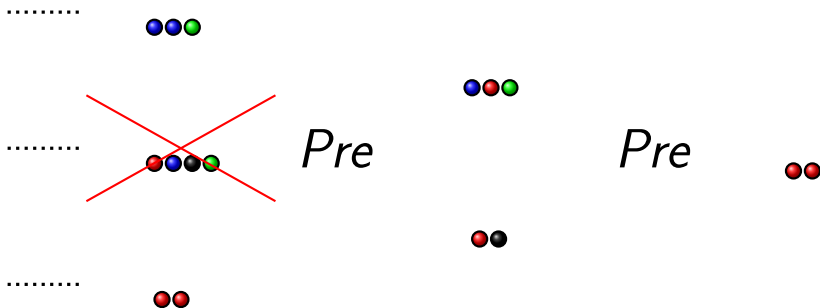


# Backward Reachability Analysis on Abstract System



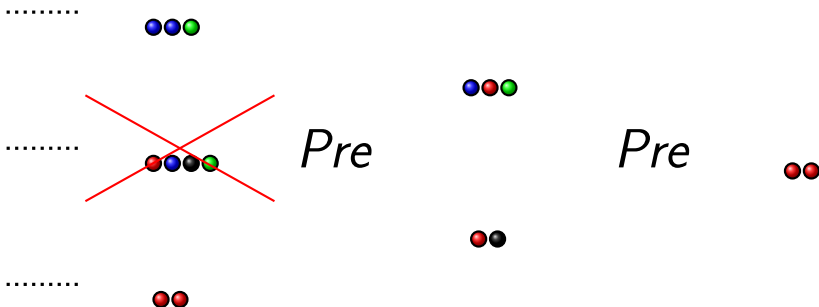
# Backward Reachability Analysis on Abstract System

symbolic representation = finite words



# Backward Reachability Analysis on Abstract System

symbolic representation = finite words



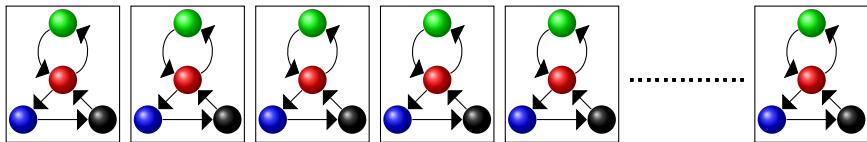
## Termination

- Subword relation is a well quasi-ordering.
- Reachability algorithm guaranteed to terminate.

# Summary

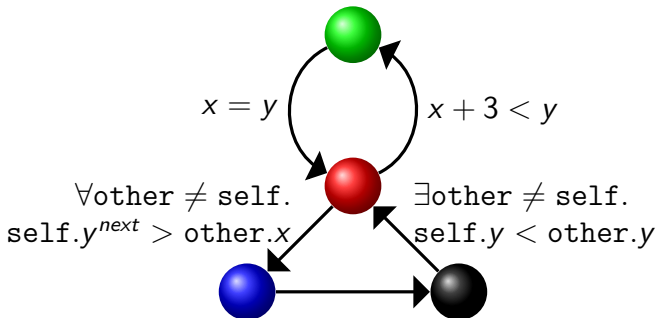
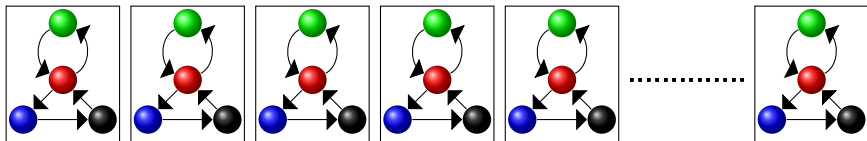
- Monotonicity allows working with upward closed sets
- Symbolic representation = **words**:
  - More powerful than **finite-state abstraction**
  - More powerful than **counter abstraction**
  - Less heavy than general regular expressions (**transducer-based methods, e.g., regular model checking**)
- Simple abstraction gives monotonicity
- Works on difficult examples !!

# Parameterized Systems with variables









# Parameterized Systems with variables







# Configurations





				
$x$	2	7	5	0
$y$	3	2	6	1

# Transitions

$\left[ \begin{array}{c} \text{other} \neq \text{self.} \\ \text{self.y} < \text{other.y} \end{array} \right]$





				
x	2	7	5	0
y	3	2	6	1







				
x	2	7	5	0
y	3	2	6	1

# Transitions

$\forall \text{other} \neq \text{self}.$   
 $\text{self.y}^{\text{next}} > \text{other.x}$

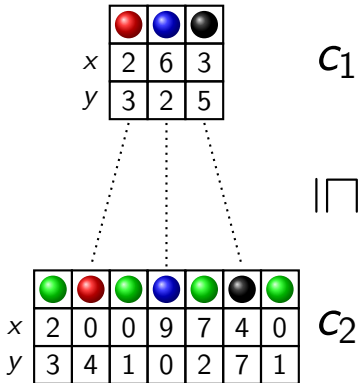
				
x	2	7	5	0
y	3	2	6	1



				
x	2	7	5	0
y	3	9	6	1

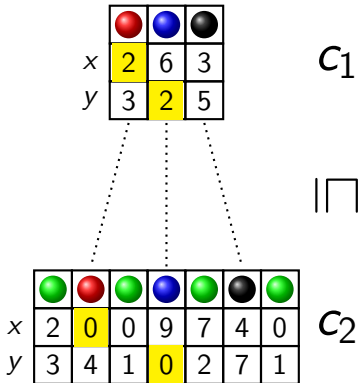
## Ordering on Configurations (gap-order)

- Identical control states
- Preserves equality
- Gaps in  $c_1 \leq$  Gaps in  $c_2$



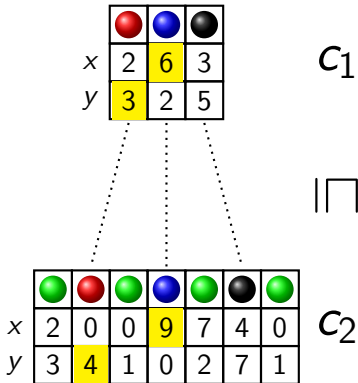
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



## Ordering on Configurations (gap-order)

- Identical control states.
- Preserves equality
- Gaps in  $c_1 \leq$  Gaps in  $c_2$



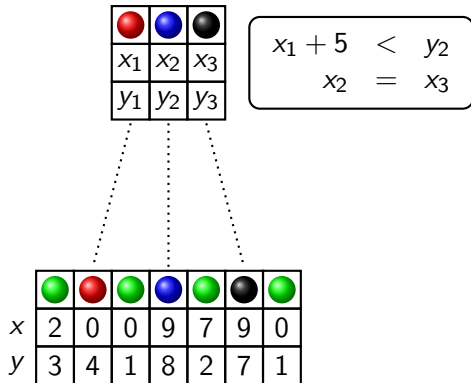
## Gap-Order Constraints

		
$x_1$	$x_2$	$x_3$
$y_1$	$y_2$	$y_3$

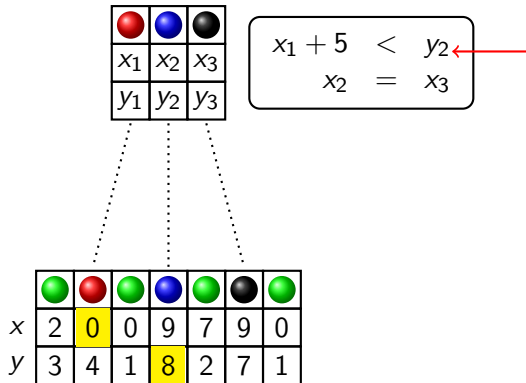
$$\begin{aligned}x_1 + 5 &< y_2 \\ x_2 &= x_3\end{aligned}$$



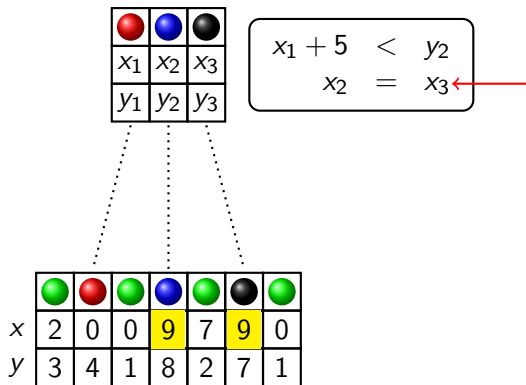
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

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$x_1$	$x_2$	$x_3$
$y_1$	$y_2$	$y_3$

$$\begin{aligned}x_1 + 5 &< y_2 \\ x_2 &= x_3\end{aligned}$$

upward closed set of configurations

# Backward Reachability Analysis




			
$x_1$	$x_2$	$x_3$	
$y_1$	$y_2$	$y_3$	

# Backward Reachability Analysis

				
$x_1$	$x_2$	$x_3$	$x_4$	$x_5$
$y_1$	$y_2$	$y_3$	$y_4$	$y_5$

 $\equiv$ 

*Pre*

		
$x_1$	$x_2$	$x_3$
$y_1$	$y_2$	$y_3$

 $\equiv$ 

	
$x_1$	$x_2$
$y_1$	$y_2$

 $\equiv$

# Backward Reachability Analysis






				
$x_1$	$x_2$	$x_3$	$x_4$	$x_5$
$y_1$	$y_2$	$y_3$	$y_4$	$y_5$

 $\equiv$ 

	
$x_1$	$x_2$
$y_1$	$y_2$




 $\equiv$ 

*Pre*

				
$x_1$	$x_2$	$x_3$	$x_4$	$x_5$
$y_1$	$y_2$	$y_3$	$y_4$	$y_5$

 $\equiv$ 

*Pre*

		
$x_1$	$x_2$	$x_3$
$y_1$	$y_2$	$y_3$

 $\equiv$ 

				
$x_1$	$x_2$	$x_3$	$x_4$	$x_5$
$y_1$	$y_2$	$y_3$	$y_4$	$y_5$

 $\equiv$ 

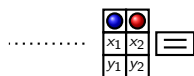
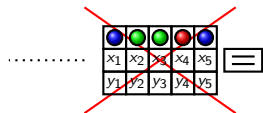
	
$x_1$	$x_2$
$y_1$	$y_2$

 $\equiv$

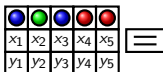




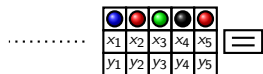
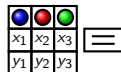
# Backward Reachability Analysis



*Pre*

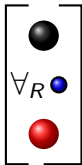


*Pre*



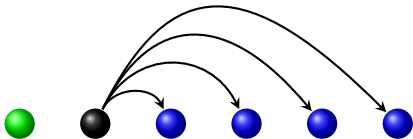
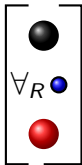
# Non-Atomic Global Conditions

- Replace global condition with protocol:
  - Send request
  - Acks sent successively
  - Perform transition when all acks received



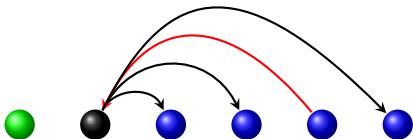
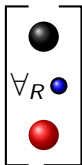
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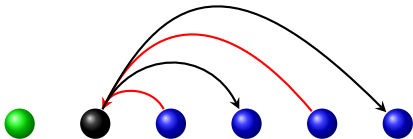
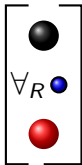
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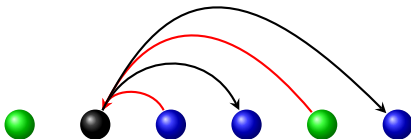
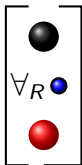
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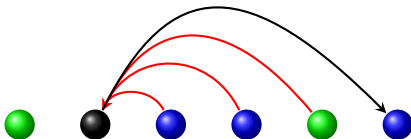
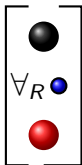
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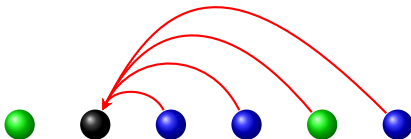
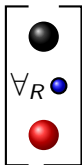
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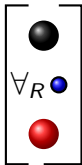
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# Non-Atomic Global Conditions

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## Lamport's Distributed Mut-Ex

$Q_P : q_{idle}, q_{wait}, q_{use}$

$Q_C : q_{empty}, q_{req_1}, q_{ack_1}, q_{ok_1}, q_{req_2}, q_{ack_2}, q_{ok_2}$

$X_P : \{id, num, aux \in \mathcal{N}\}$

$X_C : \{s\_id, r\_id, v \in \mathcal{N}\}$

### Part I: Distributed Computation of Number

$$t_1 : \left[ q_{idle} \rightarrow q_{choose} \triangleright \left( \begin{array}{l} aux' = num \wedge \\ \forall other \neq self. \\ \left( \begin{array}{l} other.state = empty \wedge other.s\_id = self.id \\ \supset \\ other.state' = req_1 \wedge other.v' = self.num \end{array} \right) \end{array} \right) \right]$$

$$t_2 : \left[ q_{choose} \rightarrow q_{choose} \triangleright \left( \begin{array}{l} \exists other \neq self. \\ \left( \begin{array}{l} other.state = ack_1 \wedge other.s\_id = self.id \\ \wedge other.v > self.aux \\ \supset \\ other.state' = ok_1 \wedge self.aux' = other.v \end{array} \right) \end{array} \right) \right]$$

$$t_3 : \left[ q_{choose} \rightarrow q_{choose} \triangleright \left( \begin{array}{l} \exists other \neq self. \\ \left( \begin{array}{l} other.state = ack_1 \wedge other.s\_id = self.id \\ \wedge other.v \leq self.aux \\ \supset \\ other.state' = ok_1 \end{array} \right) \end{array} \right) \right]$$

$$t_4 : \left[ q_{choose} \rightarrow q_{wait} \triangleright \left( \begin{array}{l} num' > aux \\ \wedge \\ \forall other \neq self. \\ other.s\_id = self.id \supset other.state = ok_1 \end{array} \right) \right]$$

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### Lamport's Distributed Mut-Ex, Part II: Reply

$$t_5 : \left[ \begin{array}{l} q_s \rightarrow q_s \triangleright \left( \begin{array}{l} \exists \text{ other} \neq \text{self} \cdot \\ \text{other} \cdot \text{state} = \text{req}_1 \wedge \text{other} \cdot r\_id = \text{self} \cdot id \\ \supset \\ \text{other} \cdot \text{state}' = \text{ack}_1 \wedge \text{other} \cdot v' = \text{self} \cdot \text{num} \end{array} \right) \\ \text{for any } s \in \{\text{idle}, \text{choose}, \text{wait}, \text{use}\} \end{array} \right]$$

$$t_6 : \left[ \begin{array}{l} q_s \rightarrow q_s \triangleright \left( \begin{array}{l} \exists \text{ other} \neq \text{self} \cdot \\ \text{other} \cdot \text{state} = \text{req}_2 \wedge \text{other} \cdot r\_id = \text{self} \cdot id \\ \supset \\ \text{other} \cdot \text{state}' = \text{ack}_2 \wedge \text{other} \cdot v' = \text{self} \cdot \text{num} \end{array} \right) \\ \text{for any } s \in \{\text{idle}, \text{wait}, \text{use}\} \end{array} \right]$$

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### Lamport's Distributed Mut-Ex, Part III: Entry and Exit

$$t_7 : \left[ q_{wait} \rightarrow q_{wait} \triangleright \left( \begin{array}{l} \forall \text{ other} \neq \text{self} \cdot \\ \text{other} \cdot \text{state} = \text{ok}_1 \wedge \text{other} \cdot \text{s\_id} = \text{self} \cdot \text{id} \\ \supset \\ \text{other} \cdot \text{state}' = \text{req}_2 \end{array} \right) \right]$$

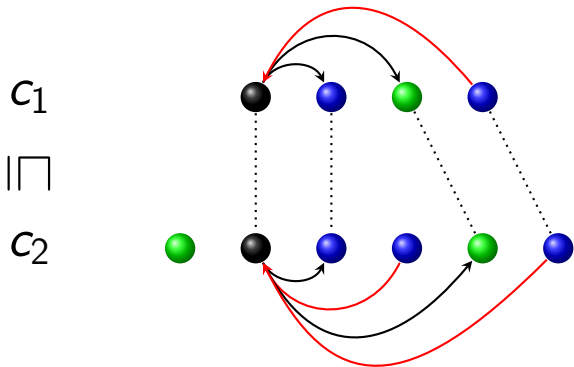
$$t_8 : \left[ q_{wait} \rightarrow q_{wait} \triangleright \left( \begin{array}{l} \exists \text{ other} \neq \text{self} \cdot \\ \left( \begin{array}{l} \text{other} \cdot \text{state} = \text{ack}_2 \wedge \\ \text{other} \cdot \text{s\_id} = \text{self} \cdot \text{id} \wedge \text{other} \cdot \text{v} > 0 \wedge \\ \left( \begin{array}{l} \text{self} \cdot \text{num} > \text{other} \cdot \text{v} \vee \\ \left( \text{other} \cdot \text{v} = \text{self} \cdot \text{num} \wedge \text{self} \cdot \text{id} > \text{r\_id} \right) \end{array} \right) \end{array} \right) \\ \supset \\ \text{other} \cdot \text{state}' = \text{req}_2 \end{array} \right) \right]$$

$$t_9 : \left[ q_{wait} \rightarrow q_{wait} \triangleright \left( \begin{array}{l} \exists \text{ other} \neq \text{self} \cdot \\ \left( \begin{array}{l} \text{other} \cdot \text{state} = \text{ack}_2 \wedge \\ \text{other} \cdot \text{s\_id} = \text{self} \cdot \text{id} \wedge \\ \left( \begin{array}{l} \text{other} \cdot \text{v} = 0 \vee \\ \text{self} \cdot \text{num} < \text{other} \cdot \text{v} \vee \\ \left( \text{other} \cdot \text{v} = \text{self} \cdot \text{num} \wedge \text{self} \cdot \text{id} < \text{r\_id} \right) \end{array} \right) \end{array} \right) \\ \supset \\ \text{other} \cdot \text{state}' = \text{ok}_2 \end{array} \right) \right]$$

$$t_{10} : \left[ q_{wait} \rightarrow q_{use} \triangleright \left( \begin{array}{l} \forall \text{ other} \neq \text{self} \cdot \\ \text{s\_id} = \text{self} \cdot \text{id} \supset \text{other} \cdot \text{state} = \text{ok}_2 \end{array} \right) \right]$$

$$t_{11} : \left[ q_{use} \rightarrow q_{idle} \triangleright \left( \begin{array}{l} \text{num}' = 0 \\ \wedge \\ \forall \text{ other} \neq \text{self} \cdot \\ \text{other} \cdot \text{state} = \text{ok}_2 \wedge \text{other} \cdot \text{s\_id} = \text{self} \cdot \text{id} \\ \supset \\ \text{other} \cdot \text{state}' = \text{empty} \end{array} \right) \right]$$

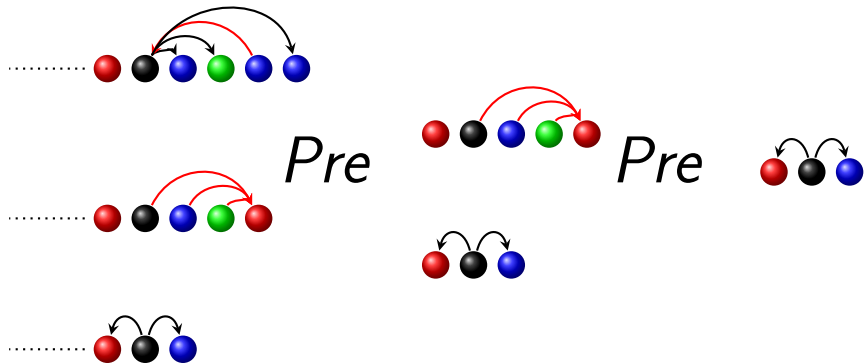
# Ordering on Configurations



# Approximation

- We apply monotonic abstraction when testing that all acknowledgments have been received (universal quantification)
- We delete all nodes and corresponding edges that have not acknowledged the request (i.e. they do not satisfy the condition we are checking)

# Predecessor Computation

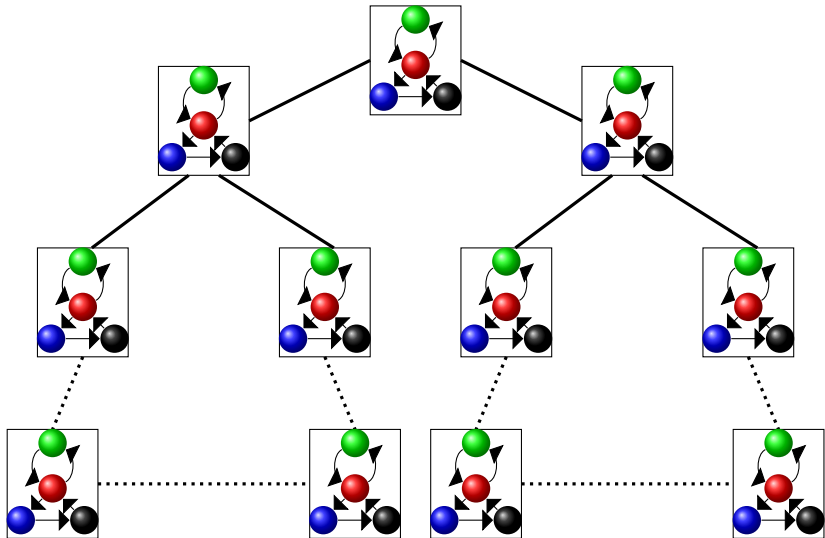


# Termination

- Finite representation of upward closed sets of configurations (graphs)
- We use subgraph relation as entailment that is not a wqo for generic graphs
- Termination of the backward analysis is not guaranteed in general

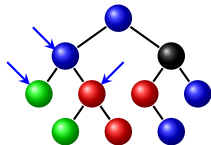
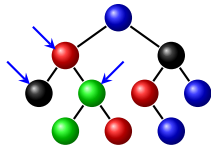
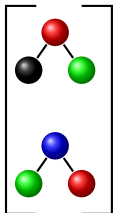


# Tree Topologies

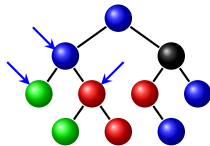
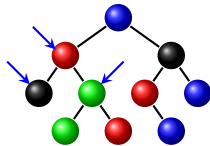
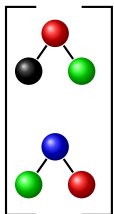




# Transitions

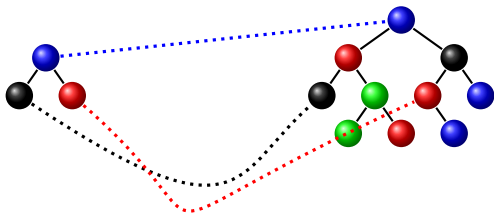


# Transitions

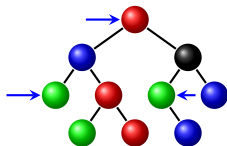
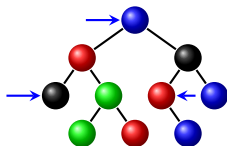
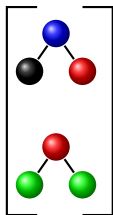


- Tree Arbiter Protocols
- Leader Election Protocols
- Distributed Protocols

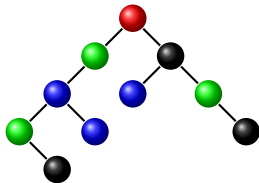
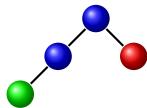
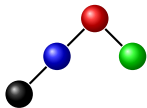
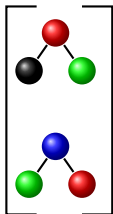
# Ordering on Configurations



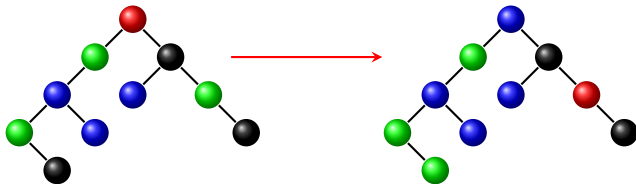
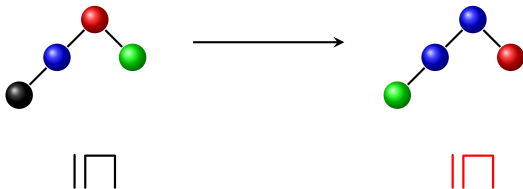
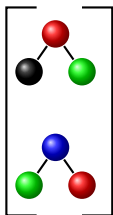
# Monotonic Abstraction (Over-approximation)



# Monotonicity

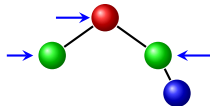
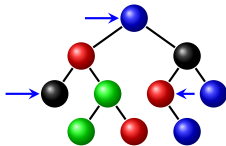
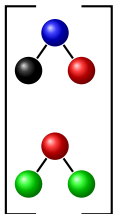


# Monotonicity

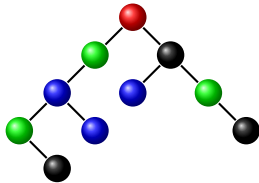
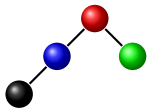
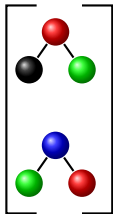




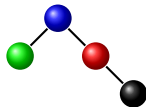
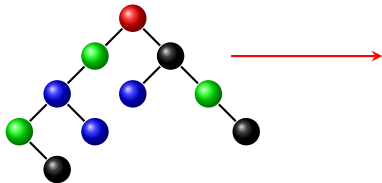
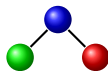
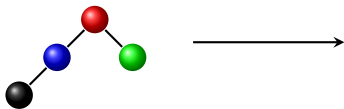
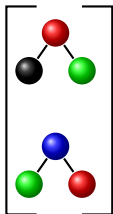
# Monotonic Abstraction with Deletion



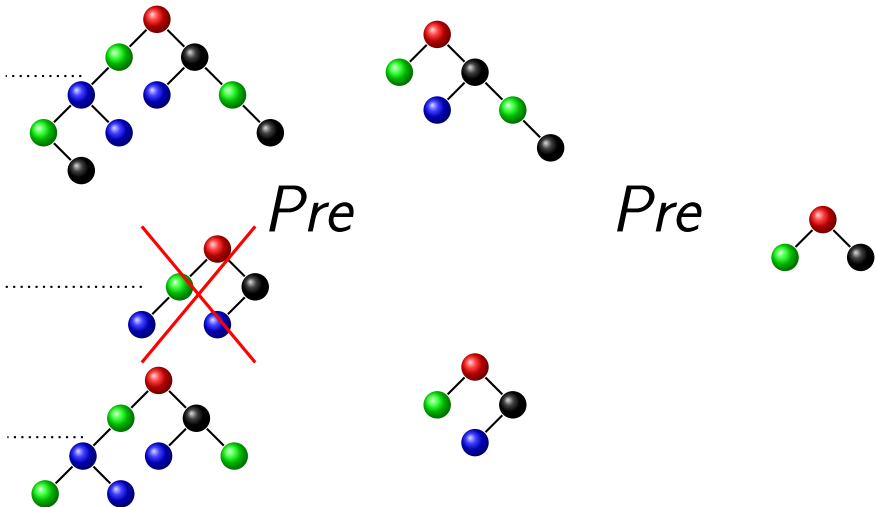
# Monotonicity



# Monotonicity



# Backward Reachability on Trees



# Termination

- Finite representation of upward closed sets of trees (with labels over a finite alphabet)
- Tree embedding as entailment: it is a wqo
- Termination of the backward analysis is guaranteed