# Constraint-based Model Checking

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# Towards Infinite-state Model Checking

Given an *infinite* structure M a state s and a CTL property  $\varphi$ , does  $M, s \models \varphi$  hold?

Let's try to reformulate the CTL framework here:

#### • Symbolic Representation

State = assignment to variables of heterogenous type (bool, int, ...) Transition relation = ? Predecessor relation Pre = ?

• Model Checking Algorithms (?) Fixpoint computation using ? as symbolic representation of *infinite* sets of states

# **Constraint Systems**

Fixed an interpretation domain  $\mathcal D$ , a Constraint System is a tuple  $\langle \mathcal C,\sqsubseteq\rangle$  such that

- $\ensuremath{\mathcal{C}}$  is a denumerable set of constrains
- the denotation  $[\![\varphi]\!]$  of  $\varphi\in\mathcal{C}$  is a subset of  $\mathcal D$
- The entailment relation ⊑ is an ordering between constraints in C such that φ ⊑ ψ implies [[ψ]] ⊆ [[φ]]

# Constraints as Assertional Language

We use constraints to represent infinite sets of states.

Minimal requirements for Reachability Properties
 The property and the initial states are expressible in C
 Entailment of constraints is decidable
 There is algorithm for computing Pre<sub>∃</sub>

#### • Symbolic Representation

Transition relation = Disjunction of constraints Predecessor relation = Disjunction of *existentially quantified* constraints

# Orderings on Sets of Constraints

The entailment relation  $\sqsubseteq_S$  is defined as the following ordering between finite sets of constraints:

- $S \sqsubseteq S'$  iff for each  $\psi \in S'$  there exists  $\varphi \in S$  s.t.  $\varphi \sqsubseteq \psi$
- S ⊆ S' implies [[S']] ⊆ [[S]] where [[S]] is the natural extension of [[·]] to sets of constraints

# Examples of Assertional Languages

- Boolean Constraints OBDDs [Bryant]
- Presburger Arithmetics (Integer Linear Constraints) Omega Library
- Linear Arithmetic Constraints over Reals Polyhedra Libraries)
- Composite Constraints = BDD + Presburger Arithmetics Action Language Verifier (ALV)

Automata

Word and Tree Automata [Regular model checking]

# Constraint-based Backward Reachability

Goal is to prove  $\mathbf{AG}(\neg B) = \neg \mathbf{EF}(B)$ , i.e., from states in  $\llbracket \varphi_0 \rrbracket$  we cannot reach states in  $\llbracket B \rrbracket$ , where B is a set of constraints that represents "bad states"

- We compute *Pre*<sup>\*</sup>(*B*), using ⊑<sub>s</sub> to discard redundant constraints
- If the computation terminates, we check [[φ<sub>0</sub>]] ∩ [[Pre<sup>\*</sup>(B)]] = Ø

- Termination is not guaranteed in general!
- Tools like HyTech and ALV may not terminate

# A General Framework for Termination

• The use of the theory of *well-quasi orderings* combined with *constraints* as symbolic representation of infinite set of states leads to many interesting classes of decidable verification problems

- Some examples are
  - Lossy FIFO Channel Systems
  - Parameterized Systems
  - Timed Automata
  - Petri Nets
  - Timed Petri Nets
  - Data Nets

# Well-quasi Ordering (wqo)

- A quasi (reflexive and transitive) ordering (A, ≤) is a well-quasi ordering (wqo) if for any infinite sequence of elements a<sub>0</sub>a<sub>1</sub>a<sub>2</sub>... there exist i < j s.t. a<sub>i</sub> ≤ a<sub>j</sub>
- A wqo is
  - well-founded (it does not contain infinite strictly decreasing sequences)

• it has no infinite antichains (sequences of pairwise incomparable elements)

# Examples of wqo

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- For a finite set A,  $\langle A, = \rangle$  is a wqo
- $\langle Nat, \leq \rangle$  is a wqo

# Examples of NON wqo

- ⟨Int, ≤⟩ is NOT a wqo (it is not well founded)
- (Nat, |) where n|m iff if n divides m without remainder is NOT a wqo (prime numbers form an antichain)

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• The lexicographic order is NOT a wqo

# Dickson's Lemma

- Nat: natural numbers
- Nat<sup>k</sup>: tuples of k natural numbers
- $\langle a_1,\ldots,a_k
  angle \preceq \langle b_1,\ldots,b_k
  angle$  iff  $a_i \leq b_i$  for  $i:1,\ldots,k$  is a wqo

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# Higman's Lemma: Finite Sets

- Let  $\langle A, \preceq \rangle$  be a WQO
- *FSet*(*A*) be the set of finite sets of elements in *A*
- $B = \{a_1, \ldots, a_n\} \sqsubseteq_s B' = \{a'_1, \ldots, a'_m\}$  iff there exists injective and monotonic  $h : [1, \ldots, n] \rightarrow [1, \ldots, m]$  s.t.  $a_i \preceq a_h(i)'$  for  $i : 1, \ldots, n$

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⟨FSet(A), ⊑<sub>s</sub>⟩ is a wqo

# Higman's Lemma: Bags

- Let  $\langle A, \preceq \rangle$  be a wqo
- Bag(A) be the set of multisets with elements in A.
- $B = [a_1, \ldots, a_n] \sqsubseteq_b B' = [a'_1, \ldots, a'_m]$  iff there exists injective  $h : [1, \ldots, n] \rightarrow [1, \ldots, m]$  s.t.  $a_i \preceq a_h(i)'$  for  $i : 1, \ldots, n$

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• 
$$\langle Bag(A), \sqsubseteq_b \rangle$$
 is a wqo

# Higman's Lemma: Words

- Let  $\langle A, \preceq \rangle$  be a wqo
- Word(A) be the set of words with elements in A.
- $B = a_1 \cdot \ldots \cdot a_n \sqsubseteq_w B' = a'_1 \cdot \ldots \cdot a'_m$  iff there exists injective and monotonic  $h : [1, \ldots, n] \to [1, \ldots, m]$  s.t.  $a_i \preceq a_h(i)'$  for  $i : 1, \ldots, n$

⟨Word(A), ⊑<sub>w</sub>⟩ is a wqo

# Applications of Higman's Lemma

- Let Σ be a finite alphabet
- $\Sigma^*$ : finite words over  $\Sigma$
- $v \leq w$  defined as v is a subword of w is a wqo
- $\Sigma^B$ : finite bags over  $\Sigma$
- $B \preceq B'$  defined as B is a submultiset of B' is a wqo

#### More on Finite Sets

- Let  $\langle A, \preceq \rangle$  be a wqo
- *FSet*(*A*) be the set of finite sets of elements in *A*.
- $B = \{a_1, \ldots, a_n\} \sqsubseteq_s B' = \{a'_1, \ldots, a'_m\}$  iff there exists  $h : [1, \ldots, m] \rightarrow [1, \ldots, n]$  s.t.  $a_{h(j)} \preceq a'_j$  for  $j : 1, \ldots, m$

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⟨FSet(A), ⊑<sub>s</sub>⟩ is not always a wqo

# Other Examples

- Kruskal's Theorem: Embedding between finite trees with nodes labeled by elements of a wqo
- Robertson-Seymour's Theorem: Finite graphs ordered by the graph minor relation is a wqo
- Ding's Theorem: Finite graphs with bounded paths ordered by the (induced) subgraph relation

#### Back to Constraint-based MC: Property

Let  $\langle \mathcal{C}, \sqsubseteq \rangle$  be a constraint system in which  $\sqsubseteq$  is a wqo

- Let  $S_i \subseteq C$  for  $i \ge 0$
- for each infinite chain  $S_0 \subseteq S_1 \subseteq S_2 \subseteq \ldots S_i \ldots$ , there exists i < j s.t.  $S_i \sqsubseteq_s S_j$

It only works for increasing chains (not generic sequences)

# Constraint-based Backward Reachability

Assumptions:

- $\langle \mathcal{C}, \sqsubseteq \rangle$  is a wqo
- C is closed under application of Pre∃,
- there is an algorithm to compute  $\mathit{Pre}_\exists$  for any  $S\subseteq \mathcal{C}$ 
  - It is often the case that  $Pre(\{\varphi_1, \dots, \varphi_n\}) = \bigcup_{t \in T, i \in [1, \dots, n]} Pre_t(\varphi_i)$
- there is an algorithm to check  $[\![\varphi]\!] \cap [\![S]\!] = \emptyset$  for any  $\varphi \in \mathcal{C}$  and  $S \subseteq \mathcal{C}$

Then, symbolic backward reachability is guaranteed to terminate

# Perfect Channel Systems

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# Perfect Channel Systems

• A finite number of processes communicating via FIFO channels

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- Each process is finite state
- FIFO Channels are unbounded

# Definition

- C is a finite set of channel names
- *M* is a finite set of message names
- $Act = \{\tau\} \cup \{c.send(m), c.rec(m), c.empty \mid c \in C, m \in M\}$

- A process is defined as an automata  $P = \{Q, Q_0, \delta\}$ , where
  - Q is a set of control states
  - $Q_0 \subseteq Q$  is a set of initial control states
  - $\delta \subseteq (Q \times Act \times Q)$  is the transition relation

#### Configurations with *n*-processes

A system configuration with n processes is a tuple

$$\gamma = \{q_1, \ldots, q_n, h\}$$

where

- $q_i \in Q$  for i : 1, ..., n (control state of *i*-th process)
- $h: C \rightarrow M^*$
- h(c) is the word that encodes the current content of channel c

# **Operational Semantics**

A transition

$$\gamma = \{q_1, \ldots, q_i, \ldots, q_n, h\} \rightarrow \{q_1, \ldots, q'_i, \ldots, q_n, h'\}$$

occurs when

- $\langle q_i, \tau, q'_i \rangle \in \delta;$
- $\langle q_i, c.empty, q'_i \rangle \in \delta$  and  $h'(c) = h(c) = \emptyset$  (c is empty);
- $\langle q_i, c.send(m), q'_i \rangle \in \delta$  and  $h'(c) = h(c) \cdot m$  (*m* is enqueued in *c*);
- $\langle q_i, c.rec(m), q'_i \rangle \in \delta$  and  $h(c) = m \cdot h'(c)$  (*m* is dequeued from *c*).

where  $\cdot =$  concatenation of words

# Control state reachability problem

- Let  $\{q_0, \ldots, q_0, h\}$  with  $h(c) = \emptyset$  for each  $c \in C$ .
- Can we reach a configuration in which a process is in control state *q*?

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# State-space exploration?

- FIFO channels can grow unboundedly!
- E.g. a process can repeatedly send the same set of messages like in the loop  $\langle q,c!m,q\rangle$

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• The state-space to explore to solve the control state reachability problem is potentially infinite

# Can we solve control state reachability?

- It is possible to reduce the reachability problem for counters machines to control state reachability of communicating automata
- A counter machine is defined over K counters (integer variables) X<sub>1</sub>,..., X<sub>K</sub> and has instructions to increment, decrement, test a variable (= 0), and goto jumps.

#### Counter system $\hookrightarrow$ channel systems

We associate channel  $c_X$  to variable X:

$$X = m$$
 iff  $c_X = a \cdot \ldots m$ -times  $\ldots \cdot a$ 

• Instruction  $\ell$  : if X = 0 goto  $\ell'$  becomes  $\langle \ell, c_X.empty, ell' \rangle$ 

- Instruction  $\ell: X + +$  becomes  $\langle \ell, c_X.send(a), ell' \rangle$
- Instruction  $\ell: X -$  becomes  $\langle \ell, c_X.rec(a), ell' \rangle$

# Back to control state reachability

- A counter machine with K counters stops in location l iff the corresponding system of communicating automata with one process and K channels reaches the same location
- The halting problem of counter systems is undecidable

 $\Rightarrow$ 

Control state reachability of channel systems is undecidable

# Lossy Channel Systems

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# Perfect vs Lossy Communication

- We have considered perfect communication systems
  - the order of messages is preserved
  - messages cannot get lost
- However communication channels are often "unreliable"

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# Unreliable Channel Systems: Unordered Channels

• Assume that the ordering is not preserved, i.e., messages can be inserted in any position in the channel

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# Unreliable Channel Systems: Unordered Channels

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- Channels can be represented as bags of symbols in M
- We can still use unordered channels to encode counters! Control state reachability is still undecidable

# Unreliable Channel Systems: Lossy FIFO Channels

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• Messages can get lost, the order is preserved

#### Operational Semantics with Message Loss

We compose  $\rightarrow$  (semantics with perfect channels) with a lossy step  $\rightsquigarrow$ :

$$\{s,h\} \Rightarrow \{t,h'\}$$
  
iff  
 $\{s,h\} \rightsquigarrow \{s,h_1\} \rightarrow \{t,h_2\} \rightsquigarrow \{t,h'\}$ 

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s.t.  $h_1(c)$  is a subword of h and h'(c) is a subword of  $h_2(c)$  for each  $c \in C$ 

# Control State Reachability

• Can we still encode counter machines using lossy channels?

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# Control State Reachability

- Can we still encode counter machines using lossy channels?
- No, the encoding of counters with channels is inaccurate (we can model lossy counters)

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# Control State Reachability

- Can we still encode counter machines using lossy channels?
- No, the encoding of counters with channels is inaccurate (we can model lossy counters)
- Some hope to obtain an algorithm for checking control state reachability!

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# Observation I

- Assume  $\langle s, h_1 \rangle \Rightarrow \langle s, h_2 \rangle$  and let  $h'_1$  s.t.  $h_1(c)$  is a subword of  $h'_1(c)$  for every  $c \in C$
- There exists  $\langle s, h_2' 
  angle$  s.t.  $\langle s, h_1' 
  angle \Rightarrow \langle s, h_2' 
  angle$
- In other words  $\Rightarrow$  is *monotonic* w.r.t. the following ordering  $\langle s,h
  angle \preceq \langle t,h'
  angle$  iff

- *s* = *t*
- h(c) is a subword of h'(c) for every  $c \in C$

# Observation II

- Target set T: any configuration of the form (s, h) where q occurs in s for an arbitrary function h (i.e. arbitrary content of channels in C)
- T is upward closed w.r.t.  $\leq$ , i.e., if  $\langle s, h \rangle \in T$  and  $\langle s, h \rangle \leq \langle s, h' \rangle$ , then  $\langle s, h' \rangle \in T$
- If  $\langle s, h_1 \rangle \Rightarrow \langle s', h_2 \rangle \in T$ , and  $\langle s, h_1 \rangle \preceq \langle s, h'_1 \rangle$ , then  $\langle s, h'_1 \rangle \Rightarrow \langle s', h'_2 \rangle$  and  $\langle s', h_2 \rangle \preceq \langle s', h'_2 \rangle$
- In other words from the monotonicity property we have that if *I* is an upward closed set of configurations, then *Pre(I)* is still upward closed

# Property of subword relation

The subword relation  $\leq_s$  is a *well-quasi ordering* [Higman's Lemma]

• No bad sequences:

For any infinite sequence  $w_1, \ldots, w_i, \ldots$  of words, there exist i < j s.t.  $w_i \preceq w_j$ 

• Finite basis property:

Any upward closed set (w.r.t.  $\leq_s$ ) of words has a finite set of minimal elements, i.e., upward closed sets can be represented in a finite way

#### Target states

- Target<sub>q</sub> = upward closed set represented by the set of minimal elements of the form ⟨s, h⟩ where s any contains q and h(c) = ε for each c ∈ C (ε=empty string)
- For instance, ⟨q, q', ε, ε⟩ generates all configurations of the form ⟨q, q', w, w'⟩ for any w, w' ∈ M\*

#### Predecessor Computation

• Let S be a finite set of configurations that represent the upward closed set of configurations

 $S \uparrow = \{ \langle p, h \rangle \mid \langle p, h' \rangle \in S, \ h(c) \preceq h'(c) \text{ for each } c \in C \}$ 

 We can compute a finite set S' that represents the set of one-step predecessors:

$$pre(S) = \{ \gamma \mid \gamma \Rightarrow \gamma' \in S \}$$

#### Predecessor Computation: Example

- Consider the configuration (q, ab) (1 process, 1 FIFO channel)
- With the transition (p, !a, q) we compute minimal elements like: (p, c = ab) (a is enqueued but then it got lost)

$$\langle p, w_1 a w_2 b w_3 \rangle \rightarrow \langle q, w_1 a w_2 b w_3 a \rangle \rightsquigarrow \langle q, w_1 a w_2 b w_3 \rangle$$

 With the transition (p,?c, q) we compute minimal elements like (p, cab) (c must be in the head)

 $\langle p, w_1 c w_2 a w_3 b w_4 \rangle \rightsquigarrow \langle q, c w_2 a w_3 b w_4 a \rangle \rightsquigarrow \langle q, w_2 a w_3 b w_4 \rangle$ 

# Backward Reachability

- We can use a symbolic backward reachability algorithm:
  - Minimal configurations to represent upward closed (infinite) sets of configurations
  - We symbolically compute predecessors (stored in Reach)
  - We test entailment by comparing minimal configurations
- Correctness

 $\gamma_0 = \langle q_0, \dots, q_0, \epsilon, \dots, \epsilon \rangle \in Reach \text{ iff } \gamma_0 \Rightarrow^* \gamma \in Target_q$ 

• Termination ensured by the wqo of  $\preceq$ 

# Complexity and Other Properties

- Terrible!
- Complexity of reachability in Lossy FIFO Channel Systems is non-primitive recursive
- The approach does not work for all temporal properties, e.g., repeated reachability of a control state (i.e. visiting a state infinitely often) is undecidable

# Backward vs Forward

- It is possible to use a special class of regular expressions called S.R.E. to effectively compute one-step successors Post(S) = {γ' | γ ⇒ γ', γ ∈ S}
- However, the are no guarantees of termination
- Forward analsis is implemented in the tool TREX developed at Liafa